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Sign up

Scrum.org™ PSM™ 1 Certification Training

ALL-IN-ONE : EXAM INCLUDED IN PRICE

2 days (14 hours)

Presentation

Under the banner of agility and its Manifesto, Scrum.org™ provides a framework for developing products. Within teams, Scrum proposes a particular role: Scrum Master.™

The Scrum Master™ is the person who helps the team apply Scrum and adapt it to the context. He is the one who encourages the team to progress, encourages them to become autonomous and ensures that any obstacles that might hinder progress are removed.

Alternating theory and exercises, this Scrum.org™ PSM™ I assessment training course provides participants with the basics in how to apply Scrum.

Objectives

- Understand the role of the Scrum Master™.
- Know the activities of the Scrum Master™.
- Plan his/her action in an agile project as a Scrum Master.
- Pass the Scrum.org™ "PSM™ I" exam.

Target audience

Included without being restrictive:

- Future Scrum Master™,
- Project manager, team leader, project stakeholders,
- Anyone who needs to be involved in an agile project, either as a contributor or as a supervisor of contributors.

Prerequisites

Must have read the SCRUM Guide and have a minimum knowledge of agile fundamentals or iterative and incremental development. Correct level of written English.

Exam

The exam takes place on the last day, online and in English. It consists of a one-hour MCQ, with 80 questions. A minimum score of 85% is required to pass the exam.

To go further

We suggest you take the second [Scrum PSM2](#) level [in advanced](#). Our courses are

neither affiliated with nor approved by Scrum.org™.

SCRUM PSM I Certification training program

Introduction to

Agility

- Why Agility?
- Origin and Manifesto,
- Scope of application :
 - When is agility appropriate?
 - When is agility not appropriate?

The Scrum Guide

- Scrum Theory:
 - Empirical process,
 - The pillars,
 - Scrum values.
- Artifacts :
 - Increment,
 - Product Backlog,
 - Sprint Backlog,
 - Definition of Done.

- Events :
 - Sprint,
 - Sprint planning,
 - Daily Scrum,
 - Sprint Review,
 - Sprint Retrospective.
- Roles :
 - Scrum Team,
 - Product Owner,
 - Scrum Master,
 - Development team.

Scrum Master

- The Scrum Master (Quality, skills, etc.),
- Best practices :
 - Estimation and velocity,
 - Techniques,
 - Product Backlog and User Story,
 - Tracking and information radiators,
 - Retrospective.
- Overcoming obstacles,
- Servant Leader and coaching.

Scaling up

- A few rules,
- Scrum de scrum,
- Nexus,
- SAFe.

Preparation for the "Professional Scrum Master" PSM I exam

Passing the "PSM I" exam.

Companies concerned

This course is aimed at both individuals and companies, large or small, wishing to train their teams in a new advanced IT technology, or to acquire specific business knowledge or modern methods.

Positioning on entry to training

Positioning at the start of training complies with Qualiopi quality criteria. As soon as registration is confirmed, the learner receives a self-assessment questionnaire which enables us to assess his or her estimated level of proficiency in different types of technology, as well as his or her expectations and personal objectives with regard to the training to come, within the limits imposed by the format selected. This

questionnaire also enables us to anticipate any connection or security difficulties within the company (intra-company or virtual classroom) that could be problematic for the follow-up and smooth running of the training session.

Teaching methods

Practical training: 60% hands-on, 40% theory. Training material distributed in digital format to all participants.

Organization

The course alternates theoretical input from the trainer, supported by examples, with brainstorming sessions and group work.

Validation

At the end of the session, a multiple-choice questionnaire is used to check that skills have been correctly acquired.

Certification

A certificate will be awarded to each trainee who completes the training course.