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Register

Figma Beginner Training

2 days (14 hours)

Overview

The Figma Introduction training course will teach you the fundamentals of interface design.

Learn how to fully utilize the features of Figma, an essential tool in the world of design, to bring your ideas to life and create exceptional user interfaces.

With our Figma training, you will learn everything you need to know about Figma mockups, responsiveness, and prototyping.

During this training, you will be guided through the different stages of the design process, from discovering interface components to creating interactive prototypes.

After completing our Figma training, you will have mastered [Figma best practices](#). You will know how to design shapes for interfaces, optimize workflow, build files, and export/share your projects.

Objectives

- Understanding web design professions, including UI Design, UX Design, HTML/CSS integration, and JavaScript
- Master the concepts of Atomic Design
- Design responsive interfaces
- Prototype user interactions

Target audience

- Web designers

- Graphic designers
- UX designers
- UI designers
- Project managers
- Developer

Prerequisites

- Good knowledge of the web
- Experience in designing, developing, or managing a web project
- Have an eye for graphic design and ergonomics

Our Figma Initiation training program

First steps in UI Design

- Introduction to web production professions: UI Design, UX Design, HTML/CSS and JavaScript Integration
- Discovering interface components

Discovering Atomic Design

- Introduction to Atomic Design
- Differentiating between atomic elements
 - atoms
 - molecules
 - organisms
- Discovering tools for designing with Atomic Design

Mockup of a web page

- First steps in Figma
- Layout principles:
 - Direction
 - Padding
 - Spacing
 - Alignment
- Discovering the base 4
- Setting up a grid
- Discovering auto-layout
- Creating the style guide
- Creating the first UI components (atoms, molecules, and organisms)

Responsive design

- Understanding the different responsive grids
 - Static grid
 - Fluid grid
 - Adaptive grid
 - Responsive grid
- Creation of a fluid responsive design
- Implementation of best practices for ambitious projects

Prototyping and animation

- Discovering the different states of components
- Understanding the characteristics of micro-interactions:
 - The trigger
 - The rules
 - Feedback
 - Loops
 - Modes
- Examples of effective micro-interactions
- Rules to follow when creating micro-interactions

Exporting and sharing

- Learning to collaborate with other designers
- Learning to collaborate with developers (using Dev Mode)

Plugins and Community

- Discovering Figma plugins
- Going further with Figma Community files

Target companies

This training is intended for both individuals and companies, large or small, wishing to train their teams in new advanced IT technology or to acquire specific professional knowledge or modern methods.

Placement at the start of training

The positioning at the start of the training complies with Qualiopi quality criteria. Upon final registration, the learner receives a self-assessment questionnaire that allows us to assess their estimated level of proficiency in different types of technologies, as well as their expectations and personal objectives for the upcoming training, within the limits imposed by the selected format. This questionnaire also allows us to anticipate certain connection or internal security issues within the company (intra-company or virtual classroom) that could be problematic for the monitoring and smooth running of the training session.

Teaching methods

Practical training: 60% practical, 40% theory. Training materials distributed in digital format to all participants.

Organization

The course alternates between theoretical input from the trainer, supported by examples and discussion sessions, and group work.

Assessment

At the end of the session, a multiple-choice questionnaire is used to verify that the skills have been correctly acquired.

Certification

A certificate will be issued to each trainee who has completed the entire training course.